# Technology Curriculum

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## Student Workbook 6th Edition

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Kindergarten

by Ask a Tech Teacher

## TECHNOLOGY CURRICULUM STUDENT WORKBOOK

KINDERGARTEN

## SIXTH EDITION

By Ask a Tech Teacher<sup>©</sup>

Part One of Nine in the SL Technology Curriculum

Sixth Edition 2016

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## INTRODUCTION

This is Year One in an exciting journey to employ technology to enhance your learning. You won't be memorizing tools and struggling through new programs. You'll learn them as you use them authentically, as part of your classroom activities. Your goal: Make school easier, more relevant, and more in tune with how you learn. We're going to help. All you need to do is follow this workbook.

How much time will that take? Here's an estimate:

Grades	K-2
Grades	3-8

15-30 min. a week 30-60 min. a week

Are you surprised you can learn so much in such a short time? Wait till you see how much fun it is! We give you lots of choices. You can even work with a friend, both of you on laptops, Chromebooks, iPads (sometimes) or desktops, Windows or Macs.



Follow the plan. Execute it faithfully. It works.

## PROGRAMS YOU'LL USE

Programs used in this curriculum focus on those that serve the fullness of your educational journey. Free alternatives are noted where possible:

	General	K-2
Email	Drawing tools	Productivity tools (Office, Google Docs)
Google Earth	Keyboard tools	Desktop publishing tools
Web tools		Photo editing tool(s)

To become the person in Figure 4 means you use technology as a learning tool. We'll show you how.

## WHAT'S IN THIS WORKBOOK?

Each lesson includes:

- activities to extend lessons
- class exit ticket
- class warm-up
- essential question
- examples, rubrics, images, printables
- problem solving

- skills—new and scaffolded
- steps to accomplish goals
- suggestions based on digital device
- supporting links
- to-do list
- vocabulary used

Figure 1a-b shows what comes at the beginning of each lesson and the end:

Figure 1a-b—Detail of each lesson





## HOW TO USE THIS BOOK

Your teacher(s) (meaning all adults who direct your technology training) will work with you about fortyfive minutes a week. You'll spend an additional fifteen-sixty minutes each week using tech skills online, with software, teaching friends, for homework, or in class projects. If there is a skill you don't understand, get help, especially when you see it come up a second or third time. By the end of 8<sup>th</sup> grade, you'll have a well-rounded tech education that prepares you for college and career.

The curriculum map in *Figure* 2 shows what's covered in which grade. Where units are taught multiple years, teaching reflects increasingly less scaffolding and more student direction.

	Mouse Skills	Vocabulary - Hardware	Problem- solving	Platform	Keyboard	WP	Slide- shows	DTP	Spread- sheet	Google Earth	Search/ Research	Graphics/	Co- ding	www	Games	Dig Cit
K	0	Û	$\odot$	$\odot$	Û					0		Û	٢	٢		٢
1	٢	٢	٢	٢	٢	Û	0	٢	0	٢		٢	Ü	٢		©
2		٢	٢	٢	٢	Û	0		3	0		٢	Ü	٢		٢
3		$\odot$	$\odot$	$\odot$	Û	٢	::	Û	:	$\odot$	$\odot$	Û	٢	٢		٢
4		$\odot$	$\odot$		Û	©	0	$\odot$	:	$\odot$	$\odot$	÷	٢	٢		٢
5		$\odot$	$\odot$		0	©		Ü	0	$\odot$	$\odot$	0	٢	٢		0
6		Ü	٢	٢	0	0	0	٢	0	٢	٢	0	$\odot$	٢		©
7		0	0	0	0	0			0	0	0	0		٢	٢	0
8		٢	٢	٢					٢	٢	٢			٢		

Figure 2—Curriculum Map—K-8

Figure 3 is a month-by-month map. Highlight each with your PDF annotation tool when you finish it.

	Sept	Oct	Nov	Dec	Jan	Feb	March	April
	Wk1-4	Wk5-8	Wk9-12	Wk13-16	Wk17-20	Wk21-24	Wk25-28	Wk29-32
Blogs								
Class mgmt tools	Х	Х						Х
Coding/Programming			Х					
Communication			Х	Х	Х	Х		
Computer etiquette	Х							
Critical thinking		Х	Х	Х				
DTP								
Digital Citizenship	Х		Х	Х		Х	Х	
Google Earth					Х			
Graphics				Х		Х	Х	Х
Hardware/Software	Х					Х		
Internet		Х	Х					
Internet privacy			Х				Х	
(Pre)Keyboarding	Х	Х	Х	Х	Х	Х	Х	Х
Problem solving	Х	Х	Х	Х	Х	Х	Х	Х

Figure 3—Curriculum Map—Kindergarten, month-to-month

#### Kindergarten Technology Curriculum: Student Workbook

Publishing/sharing					Х	Х	Х	Х
Research					Х			
Slideshows							Х	Х
Speaking and Listening							Х	Х
Spreadsheets								
Visual learning			Х	Х			Х	
Vocabulary	Х	Х	Х	Х	Х	Х	Х	Х
Webtools	Х	Х	Х		Х		Х	Х
Word Processing					Х	Х	Х	Х

Here's where you're headed (Figure 4)—zoom in if necessary:





Here are a few hints on how this workbook will get you there:

• You can use this workbook on the following digital devices:

A desktop PC, iMac, laptop, MacBook, Chromebook, netbook, iPad, or smartphone:

Figure 5a-h—Digital Devices for workbooks



#### ...at school or at home

Figure 6—Use workbooks at school or home



- Check with your teacher on which of these are available with your program license.
- At your grade level, we expect you to have help from a teacher, parent, or another adult as you work. That's fine.
- When you see a section for 'Notes' at the end of some lessons, this is where whoever is helping you with your lessons can add their thoughts, ideas, comments, and suggestions.
- Each lesson starts with a *warm-up* to get you back into tech.
- Each class ends with an Exit Ticket to wrap up learning.
- Most lessons include Extensions, in case you get done early.
- Zoom in or out of workbook pages to get exactly the size that works for your needs. Don't worry if the PDF reader is at 80% or 120%. Set it to fit your learning style.
- You can work at your own pace, try skills and ask for help when you need it. There's a lot of detail in the book to explain how to complete projects and lessons.
- Follow lessons in the order presented (grades K-5). Lessons introduce, reinforce, and circle back on concepts. Certain skills scaffold others so you want them solid before moving on.
- Use lesson vocabulary in class and out. You gain authentic understanding by doing so.



• This icon means there's a video to watch. **Be aware: Video links change**. Your teacher may replace the workbook links with others.



• This icon means you'll work with a partner. Collaboration and working in groups is an important part of learning.



- This icon means there is an activity that requires you (as student) to write something in the workbook. This may be recording information, using a sample project, or something else your teacher will explain.
- Focus on problems listed in the lesson, but embrace all that come your way. Be a risk taker.
- Check off items you finish (on the \_\_\_\_\_ in front of each task) so you know what you've completed. It's fine if you don't get everything done. Return to it when you finish a lesson ahead of time. With adult assistance, use an annotator like <u>iAnnotate</u>, <u>Evernote</u>, <u>OneNote</u>, <u>Notability</u>, or Adobe Acrobat. You can also use these tools to add notes to the lessons.
- Your teacher will assess your work based on the weekly 'To Do' list. Be sure you've completed items and submitted in the manner required.
- Remember: It takes five times working with a skill to get it—

- First: you hope it'll go away
- Second: you try it
- Third: you remember it
- Fourth: you use it outside of class
- Fifth: you teach a friend
- When you finish each lesson, transfer knowledge to projects at school, home, the library, a club—wherever you use digital devices.
- At the end of each tech session, leave your station as you found it—organized and neat.
- If you have an idea on how to complete a lesson using a different tool, suggest it. Your teacher will probably be happy to accommodate you.
- You'll find a lot of links in this ebook, but know this: Links die. If a link doesn't work, try a different one (if there are options). If that doesn't work, contact your teacher or ask us at Ask a Tech Teacher (with teacher permission). We'll help.



Figure 7—Tech use plan

## Typical Lesson

Each lesson requires about 45 minutes a week, either in one sitting or spread throughout the week, and can be unpacked:

- In the grade-level classroom
- In the school's tech lab

Both are covered in each lesson. In general terms, here's how a lesson will run in **the tech lab**:

- Find a written schedule for the day on class screen:
  - o Warm up
  - Main activity
  - o Exit ticket

Start with the warm-up when you arrive to class.

- Warm up about 10 minutes.
- Complete **Board presentations** (grades 3-8).
- Occasionally, review skills accomplished.
- If starting a **new project, your teacher will review it**. If in the middle of one, you'll get the balance of class to work towards completion. Monitor, answer questions, and help as needed.
- Before leaving, **complete the class exit ticket**.

Figure 8--Keep lessons in order



In your grade-level classroom, scatter the lesson pieces above throughout the week:

- 3-10 minutes for the class warm-up—at the start of the week
- 10-15 minutes keyboarding practice—any day
- 10-15 minutes Board presentations—any day
- 15-35 minutes for the project—any day
- 2-3 minutes for class exit ticket—to reinforce learning

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## About the Author

Ask a Tech Teacher is a group of technology teachers who run an award-winning resource <u>blog</u>. Here they provide free materials, advice, lesson plans, pedagogical conversation, website reviews, and more to all who drop by. The free newsletters and website articles help thousands of teachers, homeschoolers, and those serious about finding the best way to maneuver the minefields of technology in education. They have published hundreds of ebooks, workbooks, articles, and have materials shared throughout the world.

## TABLE OF CONTENTS

**Introduction** 

What's in This Workbook?

Programs You'll Use

How to Use This Book

Table of Images

Table of Assessments

#### <u>Lessons</u>

1	Introduction
2	<u>Classroom Hardware</u>
3	Digital Tools in the Classroom
4	Software and Web-based Tools
5	Tools, Toolbars, and Symbols
6	Introduction to Pre-keyboarding
7	Problem solving
8	Explore the Internet
9	Digital Citizenship
10	<u>Reading on the Internet</u>
11	Graphic Organizers and Reading
12	Hour of Code
13	Math and Pumpkins
14	<u>Shapes I</u>
15	<u>Shapes II</u>

16 <u>Shapes in My World</u>

- 17 Introduction to Google Earth
- 18 <u>Virtual Field Trip I</u>
- 19 <u>Virtual Field Trip II</u>
- 20 Devil is in the Details
- 21 <u>Open House: Me</u>
- 22 <u>Site Words</u>
- 23 <u>Digital Quick Writes</u>
- 24 Open House: My Family
- 25 <u>Fills</u>
- 26 <u>Holiday Letter</u>
- 27 Open House: My House
- 28 Open House: My Town
- 29 <u>Greeting Cards I</u>
- 30 <u>Slideshows</u>
- 31 <u>Greeting Cards II</u>
- 32 <u>Graduation</u>

## TABLE OF IMAGES

Figure 2—Curriculum Map—K-8	6
Figure 3—Curriculum Map—Kindergarten, month-to-month	6
Figure 4—Tomorrow's student	7
Figure 5a-h—Digital Devices for workbooks	7
Figure 6—Use workbooks at school or home	
Figure 7—Tech use plan	
Figure 8Keep lessons in order	
Figure 9a—Save and save-as; 9b—Backspace and delete	Error! Bookmark not defined.
Figure 10a—Select-Do; 10b—Save early	Error! Bookmark not defined.
Figure 11a—Portrait; 11b—Landscape	Error! Bookmark not defined.
Figure 12—Computer lab rules	Error! Bookmark not defined.
Figure 13—Digital student	Error! Bookmark not defined.
Figure 14a—Computer posture; 14b—Position	Error! Bookmark not defined.
Figure 15a—Parts of computer; 15b—iPad; 15c—Chromebook	Error! Bookmark not defined.
Figure 16—How to log in	Error! Bookmark not defined.
Figure 17—Log-in sheet	Error! Bookmark not defined.
Figure 18a—Mouse hold; 18b—Mouse skills	Error! Bookmark not defined.
Figure 19—Windows desktop	Error! Bookmark not defined.
Figure 20—Chromebook desktop	Error! Bookmark not defined.
Figure 21—Parts of an iPad	Error! Bookmark not defined.
Figure 22—How to use an iPad	Error! Bookmark not defined.
Figure 23—Parts of Chromebook	Error! Bookmark not defined.
Figure 24a-b—PDF annotation tools	
Figure 25a-c—Samples of class calendars in GAFE, Padlet, and a template	
Figure 26—Sample of class Internet start page	
Figure 27a-c—Useful class webtools	
Figure 27a-c—Useful class webtools Figure 28a-d—Software tools like drawing tools or Google Earth	36 Error! Bookmark not defined.
Figure 27a-c—Useful class webtools Figure 28a-d—Software tools like drawing tools or Google Earth Figure 29a-d—Online tools for drawing, coding, and digital storytelling	36 Error! Bookmark not defined. Error! Bookmark not defined.
Figure 27a-c—Useful class webtools Figure 28a-d—Software tools like drawing tools or Google Earth Figure 29a-d—Online tools for drawing, coding, and digital storytelling Figure 30—Pros and cons of software	Error! Bookmark not defined. Error! Bookmark not defined. Error! Bookmark not defined. Error! Bookmark not defined.
Figure 27a-c—Useful class webtools Figure 28a-d—Software tools like drawing tools or Google Earth Figure 29a-d—Online tools for drawing, coding, and digital storytelling Figure 30—Pros and cons of software Figure 31—Hardware problems and solutions	36 Error! Bookmark not defined. Error! Bookmark not defined. Error! Bookmark not defined. Error! Bookmark not defined.
Figure 27a-c—Useful class webtools Figure 28a-d—Software tools like drawing tools or Google Earth Figure 29a-d—Online tools for drawing, coding, and digital storytelling Figure 30—Pros and cons of software Figure 31—Hardware problems and solutions Figure 32a-c—Pictures as symbols	36 Error! Bookmark not defined. Error! Bookmark not defined. Error! Bookmark not defined. Error! Bookmark not defined. Error! Bookmark not defined.
Figure 27a-c—Useful class webtools Figure 28a-d—Software tools like drawing tools or Google Earth Figure 29a-d—Online tools for drawing, coding, and digital storytelling Figure 30—Pros and cons of software Figure 31—Hardware problems and solutions Figure 32a-c—Pictures as symbols Figure 33a-c—Math symbols	36 Error! Bookmark not defined. Error! Bookmark not defined.
Figure 27a-c—Useful class webtools Figure 28a-d—Software tools like drawing tools or Google Earth Figure 29a-d—Online tools for drawing, coding, and digital storytelling Figure 30—Pros and cons of software Figure 31—Hardware problems and solutions Figure 32a-c—Pictures as symbols Figure 33a-c—Math symbols Figure 34a—Desktop icons; 34b—tools and toolbars	36 Error! Bookmark not defined. Error! Bookmark not defined.
Figure 27a-c—Useful class webtools Figure 28a-d—Software tools like drawing tools or Google Earth Figure 29a-d—Online tools for drawing, coding, and digital storytelling Figure 30—Pros and cons of software Figure 31—Hardware problems and solutions Figure 32a-c—Pictures as symbols Figure 33a-c—Math symbols Figure 34a—Desktop icons; 34b—tools and toolbars Figure 35a-c—Tools and toolbars from programs	36 Error! Bookmark not defined. Error! Bookmark not defined.
Figure 27a-c—Useful class webtools Figure 28a-d—Software tools like drawing tools or Google Earth Figure 29a-d—Online tools for drawing, coding, and digital storytelling Figure 30—Pros and cons of software Figure 31—Hardware problems and solutions Figure 32a-c—Pictures as symbols Figure 33a-c—Math symbols Figure 34a—Desktop icons; 34b—tools and toolbars Figure 35a-c—Tools and toolbars from programs Figure 36—Taskbar	36 Error! Bookmark not defined. Error! Bookmark not defined.
Figure 27a-c—Useful class webtools Figure 28a-d—Software tools like drawing tools or Google Earth Figure 29a-d—Online tools for drawing, coding, and digital storytelling Figure 30—Pros and cons of software Figure 31—Hardware problems and solutions Figure 32a-c—Pictures as symbols Figure 33a-c—Math symbols Figure 34a—Desktop icons; 34b—tools and toolbars Figure 35a-c—Tools and toolbars from programs Figure 37a-e—Letters websites	36 Error! Bookmark not defined. Error! Bookmark not defined.
Figure 27a-c—Useful class webtools Figure 28a-d—Software tools like drawing tools or Google Earth Figure 29a-d—Online tools for drawing, coding, and digital storytelling Figure 30—Pros and cons of software Figure 31—Hardware problems and solutions Figure 32a-c—Pictures as symbols Figure 33a-c—Math symbols Figure 34a—Desktop icons; 34b—tools and toolbars Figure 35a-c—Tools and toolbars from programs Figure 36—Taskbar Figure 38—Why learn to keyboard?	36 Error! Bookmark not defined. Error! Bookmark not defined.
Figure 27a-c—Useful class webtools Figure 28a-d—Software tools like drawing tools or Google Earth Figure 29a-d—Online tools for drawing, coding, and digital storytelling Figure 30—Pros and cons of software Figure 31—Hardware problems and solutions Figure 32a-c—Pictures as symbols Figure 33a-c—Math symbols Figure 34a—Desktop icons; 34b—tools and toolbars Figure 35a-c—Tools and toolbars from programs Figure 37a-e—Letters websites Figure 38—Why learn to keyboard? Figure 39—K-5 Keyboarding Stages	36 Error! Bookmark not defined. Error! Bookmark not defined.
Figure 27a-c—Useful class webtools Figure 28a-d—Software tools like drawing tools or Google Earth Figure 29a-d—Online tools for drawing, coding, and digital storytelling Figure 30—Pros and cons of software Figure 31—Hardware problems and solutions Figure 32a-c—Pictures as symbols Figure 33a-c—Math symbols Figure 34a—Desktop icons; 34b—tools and toolbars Figure 35a-c—Tools and toolbars from programs Figure 36—Taskbar Figure 38—Why learn to keyboard? Figure 39—K-5 Keyboarding Stages Figure 40a-d—Kindergarten projects	36 Error! Bookmark not defined. Error! Bookmark not defined.
Figure 27a-c—Useful class webtools Figure 28a-d—Software tools like drawing tools or Google Earth Figure 29a-d—Online tools for drawing, coding, and digital storytelling Figure 30—Pros and cons of software Figure 31—Hardware problems and solutions Figure 32a-c—Pictures as symbols Figure 33a-c—Math symbols Figure 34a—Desktop icons; 34b—tools and toolbars Figure 35a-c—Tools and toolbars from programs Figure 36—Taskbar Figure 38—Why learn to keyboard? Figure 39—K-5 Keyboarding Stages Figure 41—Important keys	36 Error! Bookmark not defined. Error! Bookmark not defined.
Figure 27a-c—Useful class webtools Figure 28a-d—Software tools like drawing tools or Google Earth Figure 29a-d—Online tools for drawing, coding, and digital storytelling Figure 30—Pros and cons of software Figure 31—Hardware problems and solutions Figure 32a-c—Pictures as symbols Figure 33a-c—Math symbols Figure 34a—Desktop icons; 34b—tools and toolbars Figure 35a-c—Tools and toolbars from programs Figure 36—Taskbar Figure 38—Why learn to keyboard? Figure 40a-d—Kindergarten projects Figure 42—Keyboarding position	36 Error! Bookmark not defined. Error! Bookmark not defined.
Figure 27a-c—Useful class webtools Figure 28a-d—Software tools like drawing tools or Google Earth Figure 29a-d—Online tools for drawing, coding, and digital storytelling Figure 30—Pros and cons of software Figure 31—Hardware problems and solutions Figure 32a-c—Pictures as symbols Figure 33a-c—Math symbols Figure 34a—Desktop icons; 34b—tools and toolbars Figure 35a-c—Tools and toolbars from programs Figure 36—Taskbar Figure 38—Why learn to keyboard? Figure 39—K-5 Keyboarding Stages Figure 41—Important keys Figure 43—K-2 keyboarding hints	36 Error! Bookmark not defined. Error! Bookmark not defined.
Figure 27a-c—Useful class webtools Figure 28a-d—Software tools like drawing tools or Google Earth Figure 29a-d—Online tools for drawing, coding, and digital storytelling Figure 30—Pros and cons of software Figure 31—Hardware problems and solutions Figure 32a-c—Pictures as symbols Figure 33a-c—Math symbols Figure 34a—Desktop icons; 34b—tools and toolbars Figure 35a-c—Tools and toolbars from programs Figure 36—Taskbar Figure 37a-e—Letters websites Figure 38—Why learn to keyboard? Figure 39—K-5 Keyboarding Stages Figure 41—Important keys Figure 42—Keyboarding position Figure 43—K-2 keyboarding hints Figure 44—Internet safety	36 Error! Bookmark not defined. Error! Bookmark not defined.
Figure 27a-c—Useful class webtools Figure 28a-d—Software tools like drawing tools or Google Earth Figure 29a-d—Online tools for drawing, coding, and digital storytelling Figure 30—Pros and cons of software Figure 31—Hardware problems and solutions Figure 32a-c—Pictures as symbols Figure 33a-c—Math symbols Figure 34a—Desktop icons; 34b—tools and toolbars Figure 35a-c—Tools and toolbars from programs Figure 36—Taskbar Figure 37a-e—Letters websites Figure 38—Why learn to keyboard? Figure 39—K-5 Keyboarding Stages Figure 40a-d—Kindergarten projects Figure 41—Important keys Figure 43—K-2 keyboarding hints Figure 45a-c—Intro to class drawing tool	36 Error! Bookmark not defined. Error! Bookmark not defined.

Figure 47—How to solve a problem	Error! Bookmark not defined.
Figure 48—Hardware problems and solutions	Error! Bookmark not defined.
Figure 49—Keyboard shortcuts for kindergarten	Error! Bookmark not defined.
Figure 50—Digital neighborhood poster	Error! Bookmark not defined.
Figure 51—Parts of the Internet	Error! Bookmark not defined.
Figure 52—3 tips on safety in the digital 'hood	Error! Bookmark not defined.
Figure 53—Tabbed browsing	. Error! Bookmark not defined.
Figure 54a—Digital neighborhood; 54b—Netiquette rules; 54c—What we've done	
Figure 55a-b—Online safety	
Figure 56a-bKeyboarding posture	
Figure 57—Internet safety II	
Figure 58—Tabbed browsing for reading	
Figure 59a-c—Guided reading collections	
Figure 60a—Kinder Stories; 60b—Mighty Book; 60c—PBS	
Figure 61a—Berenstein Bears; 61b—Blue Planet Tales	
Figure 62a-e—Online stories	. Error! Bookmark not defined.
Figure 63a-b—Everyday graphic organizers	. Error! Bookmark not defined.
Figure 64a-b—Common ways to graphically-organize data	Error! Bookmark not defined.
Figure 65a-b—Reading graphic organizers	Error! Bookmark not defined.
Figure 66a—Brainstorm with Bubbl.us; 66b—MindMeister; 66c—SpiderScribe	Error! Bookmark not defined.
Figure 67a—Kidspiration; 67b—Popplet for iPads	Error! Bookmark not defined.
Figure 68—Mindmap in Google Draw	Error! Bookmark not defined.
Figure 69a-b—What people think programming is	. Error! Bookmark not defined.
Figure 70a-b—Hour of Code sites	Error! Bookmark not defined.
Figure 71a-b—Hour of Code apps	Error! Bookmark not defined.
Figure 72a-b—Coding sites	Error! Bookmark not defined.
Figure 73a-d—Coding apps	. Error! Bookmark not defined.
Figure 74a-f—Human sequence	Error! Bookmark not defined.
Figure 75a-f—Human sequence numbered	Error! Bookmark not defined.
Figure 76a-i—Human algorithm	Error! Bookmark not defined.
Figure 77a-b—Drawing apps for Chromebooks	Error! Bookmark not defined.
Figure 78a—Sections in Doodle Buddy; 78b—ABCYa; 78c—Paint Studio; 78d—Screen	ChompError! Bookmark not
defined.	
Figure 79a-b—Pumpkin sections	Error! Bookmark not defined.
Figure 80a-c—Jigsaw programs	Error! Bookmark not defined.
Figure 81a-b—Create a jigsaw from student picture	Error! Bookmark not defined.
Figure 82a-c—Math websites	Error! Bookmark not defined.
Figure 83a-c—Drawing programs for shapes	Error! Bookmark not defined.
Figure 84a-c—Draw shapes with these apps	Error! Bookmark not defined.
Figure 85—Shapes template	Error! Bookmark not defined.
Figure 86a—How to draw a triangle; 86b—a diamond	Error! Bookmark not defined.
Figure 87a-b—Letter websites	Error! Bookmark not defined.
Figure 88a-c—Letter apps	Error! Bookmark not defined.
Figure 89—Draw letters with shapes	Error! Bookmark not defined.
Figure 90—Use shapes to write your name	. Error! Bookmark not defined.
Figure 91—Shapes and holiday symbols I	Error! Bookmark not defined.
Figure 92a-b—Shapes and holiday symbols II	Error! Bookmark not defined.
Figure 93a-b—Shapes and holiday symbols V	. Error! Bookmark not defined.
Figure 94—Shapes and holiday symbols III	Error! Bookmark not defined.
Figure 95a-b—Shapes and holiday symbols IV	Error! Bookmark not defined.
Figure 96—How to hold mouse	. Error! Bookmark not defined.

Figure 97a-b—Shapes and holiday symbols VI	Error! Bookmark not defined.
Figure 98How to sit at computer	Error! Bookmark not defined.
Figure 99a—Shapes in class; 99b—blended shapes	Error! Bookmark not defined.
Figure 100a-b—Class pictures with hidden shapes	Error! Bookmark not defined.
Figure 101a-b—Shapes around campus	Error! Bookmark not defined.
Figure 102—Shapes in a building	Error! Bookmark not defined.
Figure 103—Re-oriented shape	Error! Bookmark not defined.
Figure 104Scribble Maps	Error! Bookmark not defined.
Figure 105—3D in Google Earth	Error! Bookmark not defined.
Figure 106a-b—How to use Street View Guy	Error! Bookmark not defined.
Figure 107—5th grade Google Earth tour	Error! Bookmark not defined.
Figure 108a—Kindergarten/1st grade; 108b—2nd grade; 108c—5th/6th grade	Error! Bookmark not defined.
Figure 109—Google Earth search	Error! Bookmark not defined.
Figure 110—Google Earth arid lines	Error! Bookmark not defined.
Figure 111a-e-Virtual tours	Error! Bookmark not defined.
Figure 112—Box of links on Protopage	Error! Bookmark not defined.
Figure 113—Internet safety	Error! Bookmark not defined.
Figure 114—Analyzing virtual tour website	Error! Bookmark not defined.
Figure 115Careful use of websites	Error! Bookmark not defined.
Figure 116—Sample virtual field trip video	Error! Bookmark not defined.
Figure 117a-b—Class virtual field trip	Error! Bookmark not defined.
Figure 118—Start page box of links	Error! Bookmark not defined.
Figure 119a-c—Holiday websites	Error! Bookmark not defined.
Figure 120What detail do vou see?	Error! Bookmark not defined.
Figure 121—Detail in class picture	Error! Bookmark not defined.
Figure 122a-c—Drawing tools	Error! Bookmark not defined.
Figure 123a—Sections in Doodle Buddy: 123b—Screen Chomp: 123c—Wixie	Error! Bookmark not defined.
Figure 124a-b—Devil is in the details	Error! Bookmark not defined.
Figure 125a-d—Open House drawings—Me, My family, My house, My town	Error! Bookmark not defined.
Figure 126—How to delete	Error! Bookmark not defined.
Figure 127a-c—Open House #1	Error! Bookmark not defined.
Figure 128a-c—Diaital storvtellina	Error! Bookmark not defined.
Figure 129a-d—Pictures of 'Come'	Error! Bookmark not defined.
Figure 130a—Sections in Doodle Buddy: 130b—Draw: 130c—Screen Chomp	Error! Bookmark not defined.
Figure 131a-b—Site words and drawinas I	Error! Bookmark not defined.
Figure 132—Site words in pictoaram	Error! Bookmark not defined.
Figure 133—Kindergarten Dolch words	Error! Bookmark not defined.
Figure 1346 digital guick writes	
Figure 135a-a—Diaital quick writes	
Figure 136a-c—Digital letter writing	
Figure 137a-c—Collaborative writing	
Figure 138a-e—Audio quick writes	
Figure 139a-d—Image annotation examples	
Figure 140a-c—Digital storytelling examples	
Figure 141a-c—Open House #2	Error! Bookmark not defined.
Figure 142a-b—Picture layout	Error! Bookmark not defined.
Figure 143a-d—Digital storytelling examples	Error! Bookmark not defined.
Figure 144Coloring page	Error! Bookmark not defined.
Figure 145—Example of a copyright notice on a website	Error! Bookmark not defined.
Figure 146—Copyright detail on a website	Error! Bookmark not defined.
Figure 147a-c—Web-based coloring page	Error! Bookmark not defined.

Figure 148a-d—iPad coloring pages	Error!	Bookmark not defined.
Figure 149a-c—Coloring pages filled in from ABCYa Paint	Error!	Bookmark not defined.
Figure 150—Fills I	Error	Bookmark not defined.
Figure 151a-b—Fills II	Error	Bookmark not defined.
Figure 152a-c—Fills III	Error	Bookmark not defined.
Figure 153a-b—Digital coloring pages	Error	Bookmark not defined.
Figure 154Parts of a letter	Error	Bookmark not defined.
Figure 155a—Sections in Doodle Buddy; 155b—Draw; 155c—Screen Chomp	Error	Bookmark not defined.
Figure 156a-e—Holiday symbols	Error	Bookmark not defined.
Figure 157—Tools available on an online drawing site	Error	Bookmark not defined.
Figure 158a-b—Sample letters	Error	Bookmark not defined.
Figure 159a/d—My House in KidPix; 159b—Crayola; 159c—ScreenChomp	Error	Bookmark not defined.
Figure 160-Mouse hold	Error	Bookmark not defined.
Figure 161a-c—Digital storytelling	Error	Bookmark not defined.
Figure 162a-c—My Town	Error!	Bookmark not defined.
Figure 163—Categories, folders	Error!	Bookmark not defined.
Figure 164—Folder contents	Error!	Bookmark not defined.
Figure 165a-g—Clipart for My Town drawing	Error	Bookmark not defined.
Figure 166a-c—Digital storytelling IV	Error	Bookmark not defined.
Figure 167a-c—Greeting card samples	Error	Bookmark not defined.
Figure 168a-c—Chromebook programs for cards	Error	Bookmark not defined.
Figure 169a-d—Greeting cards using apps	Error	Bookmark not defined.
Figure 170—Tools on drawing toolbars	Error	Bookmark not defined.
Figure 171a-c—Valentine Greeting II	Error	Bookmark not defined.
Figure 172a-c—Greeting cards	Error	Bookmark not defined.
Figure 173a—Mac; 173b—PC; 173c—Chromebook	Error	Bookmark not defined.
Figure 174—PC screen	Error!	Bookmark not defined.
Figure 175a—Mac screen; 175b—Chromebook screen	Error!	Bookmark not defined.
Figure 176—Windows slideshow	Error!	Bookmark not defined.
Figure 177—iPad slideshow	Error	Bookmark not defined.
Figure 178a-c—Dedicated online slideshow tools	Error	Bookmark not defined.
Figure 179a-n—Kindergarten projects for slideshow	Error!	Bookmark not defined.
Figure 180a-b—Greeting cards	Error!	Bookmark not defined.
Figure 181a—Draw with ScreenChomp; 181b—Draw with Drawing Free	Error	Bookmark not defined.

## TABLE OF ASSESSMENTS

Parts of the computer	Error! Bookmark not defined.
Parts of an iPad	Error! Bookmark not defined.
Parts of a Chromebook	Error! Bookmark not defined.
Tech problems I had this year	Error! Bookmark not defined.
Notes on field trip	Error! Bookmark not defined.

## LESSON #3-DIGITAL TOOLS IN THE CLASSROOM

Vocabulary	Problem solving	Skills
<ul> <li>Annotation</li> <li>App</li> <li>Boot up</li> <li>Class calendar</li> <li>Click</li> <li>Cloud</li> <li>Digital portfolio</li> <li>Enter</li> <li>Home button</li> <li>Hover</li> <li>Instant on</li> <li>iPad</li> <li>Log-in (UN/PW)</li> <li>Scroll</li> <li>Swipe</li> <li>Tablet</li> <li>Webtool</li> </ul>	<ul> <li>Mouse doesn't work (is it upside down?)</li> <li>Mouse click doesn't work (left button)</li> <li>Double-click doesn't work (push enter)</li> <li>Volume doesn't work (check control, headphones, mute)</li> <li>I can't log in</li> <li>How do I open a program (tap it)</li> <li>Where's start button? (it's called 'home' on iPads, 'launcher' on CB)</li> <li>Where's iPad taskbar? (double tap Home to see open apps)</li> <li>My iPad won't work (battery? WiFi?)</li> <li>Students watch iPads when not using them (have them close cover)</li> <li>How do I find my digital portfolio (your teacher will help)</li> <li>Where's the Cloud?</li> </ul>	<u>New</u> Annotation tool Class calendar Digital portfolios Internet start page Vocabulary decoding tool Web tools <u>Scaffolded</u> Hardware Mouse skills Letter websites
How DO I Logged in to at le Completed exit ti Decoded vocable Reviewed options Saved to digital p	USE TECHNOLOGY? hast one site cket ulary words, for practice is available in annotation tool hortfolio	o Po This

- Joined class conversations
- Practiced mouse skills and/or letter sites (if time)
- Used tech skills in other classes
- Left station as it was (neat and orderly)

## STEP-BY-STEP

#### Class warm-up: None

\_\_\_\_\_The amount of digital tools used in the classroom increases every year. Today, you'll cover those needed for kindergarten. They will include:

- annotation tool
- class calendar
- Internet start page
- student digital portfolios
- webtools
- vocabulary decoding tools

\_\_\_\_\_Your teacher may add more that are unique to your group.

#### Student workbooks

Your teacher will review this workbook today. S/he'll show you how to page through it, access links, find rubrics and project samples, and take notes using the annotation tool. In addition, you'll be able to circle back to review concepts or forward to preview upcoming lessons.



## **Annotation Tool**

\_\_\_\_\_You can write in your workbook with a tool such as <u>Notability</u> for iPads (*Figure 24a*), <u>Notable</u> for Chromebooks, <u>Adobe Acrobat</u> (*Figure 24b*), or another tool available in your school. At the end of the school year, you'll erase all of your notes.



\_\_\_\_Review options available in the annotation tool you use, such as:

- audio/video notes
  - freeform writing/drawing
- highlighting

- notes
- sharing
- text

## **Class Calendar**

\_\_\_\_\_Review how to access the calendar that tracks important class information.

Figure 10a-c—Samples of class calendars in GAFE, Padlet, and a template



\_\_\_\_\_You might use Google Calendar (*Figure 25a*—part of GAFE and Google Classroom), Office 365, a Padlet calendar template (*Figure 25b*), or another option (i.e., MS Publisher shown in *Figure 25c*). Ask your teacher if it's embedded in the class website for easier access.

### **Class Internet Start Page**

- \_\_\_\_\_An Internet start page is a website that comes up when you open the Internet. It organizes critical content into a single location and curates links you use on a weekly basis.
- Included on yours will be information you use daily (i.e., guidelines, calendar, 'to do' list, typing websites, research locations, and sponge sites) as well as some specific to the current project.
  - \_*Figure 26* shows nine features to include, using <u>Protopage.com (</u>zoom in if necessary):





## **Student digital portfolios**

\_\_\_\_\_A digital portfolio is a central location where you save most of your digital documents. This could be in the cloud (which means it can be accessed from anywhere) or on a school server (which means it is only accessible from the campus). Once you know where your personal digital portfolio is, it will be the same every year—through eighth grade.

Discuss how you will use digital portfolios:

- store work required in other classes or at home
- interact and publish with peers or others
- contribute to project teams
- edit or review work in multiple locations
- submit class assignments
- access classwork at home (if possible)
- backup important classwork
- collect favorite projects for end-of-year viewing

\_Practice using your personal digital portfolio by uploading something to that location.

### **Class Webtools**

Your teacher will discuss the wide variety of digital tools you will use this year to complete projects. If you have a favorite that fits a project being completed in class (for example, you're practicing pre-keyboarding and would like to use Brown Bear Typing instead of Type to Learn Jr.), let your teacher know. S/he'll probably allow it if you can build your case with evidence and draw logical conclusions.

\_\_\_\_\_Here are examples of webtools you might use:

- online math program (i.e., Everyday Math)
- digital keyboarding program (i.e., Type to Learn Jr., Typing Web)
- an avatar creator (Figure 27a)
- a badge to assess progress (Figure 27b)
- digital storytelling
- RAZ Kids (Figure 27c)

#### Figure 12a-c—Useful class webtools



\_If any tool requires a log-in (i.e. RAZ Kids), test your log-in before moving on.

## **Vocabulary Decoding Tools**

As you read online books or websites, you'll come across words you don't understand. You'll quickly decode them with the class vocabulary decoding tool so you can return to your reading. Your teacher will show you how to access the native apps or webtools available on your digital device for that purpose. You might also use *Kids Wordsmyth*, *Merriam-Webster for Kids*, or *Picture Dictionary* (click image or link to go to website):







\_\_\_\_\_Depending upon the device, these will be on the homepage, the browser toolbar, a shortkey, or a right click. You'll probably get some time to practice with several words in this lesson's *Vocabulary* list.

#### Class exit ticket: Show neighbor your digital portfolio.



#### Extension: If you finish early, try some of these websites from prior lessons:

- Visit mouse skills websites practiced earlier (click image or link to go to website):
  - <u>Bees and Honey</u>
    - <u>d Honey</u> <u>Mouse click Skills</u>
  - <u>Mouse practice</u>
  - <u>Mouse Song</u>



- Go to 'letter' websites to support class discussions. Click image or link to go to website:
  - <u>Alphabet Doors</u>
  - <u>Bembo's Zoo</u>
  - <u>Geogreeting</u>
- <u>Alphabet Animals</u>
- <u>Find the letter—caps and lower case</u>
- <u>Starfall Letters</u>



## <u>Computer User's Haiku</u>

Chaos reigns within. Reflect, repent, and reboot. Order shall return.

## LESSON #9-DIGITAL CITIZENSHIP

Vocabulary	Problem solving	Skills
<ul> <li>Back button</li> <li>Browser</li> <li>Cyberbullying</li> <li>Digital citizen</li> <li>Internet</li> <li>Digital neighborhood</li> <li>Links</li> <li>Netiquette</li> <li>Tabbed browsing</li> </ul>	<ul> <li>Program disappeared (taskbar)</li> <li>Website address didn't work (spelled correctly? Is there a link?)</li> <li>I got off website by accident (click back arrow or start page tab)</li> <li>I hear music that isn't from my website (close other tab)</li> <li>I won a computer (that's an ad)</li> <li>The site is asking for my name</li> </ul>	<u>New</u> Pre-keyboarding Digital citizenship Internet safety Cyberbullying Passwords Digital rights and responsibilities <u>Scaffolded</u>
<ul> <li>Internet</li> <li>Digital neighborhood</li> <li>Links</li> <li>Netiquette</li> <li>Tabbed browsing</li> <li>Toolbar</li> </ul> How Do I USE THE INT <ul> <li>Annotated workbooks</li> </ul>	<ul> <li>back arrow or start page tab)</li> <li>I hear music that isn't from my website (close other tab)</li> <li>I won a computer (that's an ad)</li> <li>The site is asking for my name (never give personal information)</li> </ul> ERNET RESPONSIBLY?	Cyberbullying Passwords Digital rights and responsibilities <u>Scaffolded</u>
<ul> <li>Completed workbooks</li> <li>Completed warm-up, e</li> <li>Know what to do if you</li> <li>Understand Internet ne</li> <li>Know where my passwe</li> <li>Watched appropriate v</li> <li>Joined class conversation</li> </ul>	exit tickets find a cyberbully tiquette ords/user names are videos and discussed	<b>his</b>

- Used digital citizenship in other classes •
- Left station as it was (neat and orderly)



## STEP-BY-STEP

#### Class warm-up:

#### Keyboard on a typing tool that focuses on key placement.

\_Discuss digital citizenship. What do you remember from last year? You'll cover it repetitively throughout the year, as it authentically arises during lessons.

In this lesson, you'll be introduced to four topics (which will be scaffolded over the next five years):

- Cyberbullying
- Digital rights and responsibilities •
- Internet safety •
- Passwords

## Cyberbullying

\_What is cyberbullying? What does 'cyber' mean? What is the same/different about bullying and cyberbullying?



\_\_\_\_\_Use tools similar to those employed to deal with neighborhood bullies on cyberbullies. \_\_\_\_\_Watch these videos (click image or link to go to website):

- <u>Common Sense</u>—cyberbullying
- <u>six videos from kids like you</u>





#### **Digital rights and responsibilities**

\_\_\_\_\_What are the **digital rights and responsibilities** of a kindergartner? Watch this <u>YouTube</u> <u>video</u>. Discuss these concepts:



- Act the same online as you do in your neighborhood.
- o Don't share personal information. Don't ask others for theirs.
- o Be aware of your surroundings. Know where you are in cyberspace.
- Always show your best side online.
- Anonymity doesn't protect you.
- Share knowledge online.
- If someone is 'flaming', stop it if possible or walk away.

\_\_\_\_Discuss what the Internet neighborhood is (remember the lesson on *Explore the Internet*). Read poster on *Figure 54a* as a class and discuss.



Figure 13a—Digital neighborhood; 54b—Netiquette rules; 54c—What we've done

You have many digital rights and responsibilities associated with using the Internet. One important responsibility is to apply the same etiquette you use in the physical world—treat people with respect and care—to the online epeople you meet. This is called 'Netiquette'. What do you know about this topic (*Figure 54b*)?

### **Internet safety**

\_\_\_\_\_Review how to correctly use the website (*Figure 55a*—zoom in if necessary). Include the following three ideas:



- don't click on other websites
- don't click ads
- stay in the digital neighborhood

\_\_\_\_Watch <u>Internet safety video</u>. Take quiz as a group. If you don't have a BrainPop subscription, watch and discuss one of these videos on safe Internet use (click image or link to go to website):



- Internet Safety for K-3
- <u>read-along book</u>
- play <u>Bad Guy Patrol</u>







\_\_\_\_Open up a website your teacher has added to the class Internet start page. Do this as independently as possible, but ask a neighbor for help if necessary or your teacher). Volunteer to point out warnings in *Figure 55b* to your classmates.

\_Now visit and discuss *My Online Neighborhood*. Do you see yourself in the little boy? How about rules from your parents?



#### Passwords

\_\_\_\_\_Discuss how **passwords** protect privacy. Remember to never share passwords, even with friends.



\_\_\_\_\_Watch video on <u>passwords.</u>

#### Class exit ticket: Have neighbors make sure they leave their stations neat and orderly.

Extensions:

Visit as many websites as possible on digital citizenship and Internet privacy (click image or link to go to website):

- <u>Disney Surf Swell Island</u>
- <u>NetSmart Kids—Princess</u>
- Internet Safety

- <u>Clicky's NetSmart Kids</u>
- <u>Clicky's II NetSmart Kids</u>
- <u>Clicky III</u>













## LESSON #10-READING ON THE INTERNET

Vocabulary	Problem solving	Skills
<ul> <li>Ctrl+F</li> <li>Digital citizen</li> <li>Digital neighborhood</li> <li>Guided reading</li> <li>Icon</li> <li>Major events</li> <li>Reader</li> <li>Scrollbar</li> <li>Tabbed browsing</li> </ul>	<ul> <li>Program froze (is dialogue box open?)</li> <li>Double-click doesn't work (push enter)</li> <li>Computer doesn't work (power on)</li> <li>Can't remember log-in (where did you save it?)</li> <li>My group won't let me talk (are you following group discussion rules?)</li> </ul>	<u>New</u> Reading on the Internet Pre-keyboarding <u>Scaffolded</u> Digital citizenship Safe internet use Tabbed browsing Shortkey
<ul> <li>How CAN I READ</li> <li>Practiced keyboardii</li> <li>Able to identify story</li> </ul>	DN THE INTERNET?	Do

- Completed warm up and exit ticket
- Used Internet safely and as a good digital citizen
- Successfully used online libraries
- Successfully engaged in close-reading of a story
- If necessary, decoded unknown words in story
- Joined class conversations
- Use domain-specific vocabulary outside of tech
- Left station as it was (neat and orderly)



## STEP-BY-STEP

Class warm-up: Keyboard with <u>Brown Bear Typing</u> or another class typing tool

- Practice keyboarding. Use correct posture and hand position as adapted for your class digital device (suggestions in *Figures 56a-b*).
- \_\_\_\_\_Today, you'll read an Internet story while practicing safe Internet use. Think about Internet safety discussions from last week.
- Using *Figure 57* (zoom in if necessary), volunteer to go over the correct way to stay safe on the Internet. What should you avoid? What is OK to click?
- \_\_\_\_\_There are two topics to be covered in this lesson. Depending upon what your teacher selects, you will cover one or both:
  - Internet reading collections
  - Guided reading



53



Figure 16—Internet safety II

## **Internet-based reading**

\_\_\_\_Click on the class Internet start page, and then click on the reading site suggested by your teacher. Do you see how it opens in a new tab? To get back to the main list, use the class start page tab on the browser. See *Figure 58* for detail (zoom in if necessary):



Figure 17—Tabbed browsing for reading

\_\_\_\_\_Notice how the Internet page is more than what you see—it is the entire **scrollbar**.

\_\_\_\_\_Your teacher will suggest a reading website—say, <u>Starfall.com</u>and you'll read a story as a group using the class screen. Volunteer to identify the following parts of the story:

- setting
- main characters
- major events (or main character experiences)
- key details and central message
- phrases identifying key feelings of the characters

\_\_\_\_\_Be ready to decode vocabulary you don't understand with one of these online dictionaries (or another suggested by your teacher—click image or link to go to website):

- <u>Kids Wordsmyth</u>
- <u>Merriam-Webster for Kids</u>
- <u>Picture Dictionary</u>



## **Guided Reading Digital Collections**

\_\_\_\_\_As you read, be prepared to:

- answer open-ended questions with evidence
- answer questions that require you think about and understand what you're reading
- consider only information in the selection you're reading, not outside sources

\_\_\_\_\_There are many websites and apps designed to guide and assess close-reading. You may have one of these (click image or link to go to website):

- <u>Penguin Level Readers</u>
- <u>RAZ Kids</u> Figure 59a
- <u>Reading A-Z</u>

- <u>Reading Rainbow</u>
- <u>SNAP! Learning</u> —Figure 59b
- <u>Subtext</u> Figure 59c

#### Figure 18a-c—Guided reading collections



\_If there's time, choose another story you'd like to read from the list below (click image or link to go to website):

- <u>Dr. Seuss Seussville</u>
  - <u>Kinder Stories</u>
- <u>Magic Keys</u>

- <u>Mighty book storybooks</u>
- <u>PBS Stories</u>
- <u>Starfall</u>





\_Or read stories on iPads if available. You might use the app version of one of the websites above or (with teacher permission—click image or link to go to website)):

- <u>Berenstein Bears</u>
- <u>Blue Planet Tales</u>



#### Figure 20a—Berenstein Bears; 61b—Blue Planet Tales

- \_\_\_\_\_You might also use a non-fiction reader like <u>Newsela</u>.
- \_\_\_\_\_These collections are more than libraries of books. They help you dig into stories, find evidence to support ideas, make connections to bigger ideas, and decode complex text.

## Class exit ticket: Show classmate how you used vocabulary tool to decode a word in the story.

#### **Extension:**

- In groups, read the story aloud to each other, then discuss the setting, characters, and major events (or character experiences).
- Use Ctrl+F to search for, say, a character's name in the digital story to find every occurrence of the word.
- Read stories on iPads if available. Remember best practices.

## Lesson #23—Digital Quick Writes

Vocabulary	Problem solving	Skills
<ul> <li>Annotate</li> <li>Collaborate</li> <li>Digital</li> <li>Export</li> <li>Grammar</li> <li>Online tool</li> <li>Quick write</li> <li>Sequence</li> <li>Slideshow</li> <li>Virtual wall</li> </ul>	<ul> <li>What's the difference between save and export?</li> <li>Writing is difficult (try one sentence)</li> <li>Drawing program won't allow saving (take a screenshot and save)</li> <li>My volume doesn't work (check volume control)</li> <li>I don't like writing (try the audio tool)</li> <li>There's no text tool in my drawing program (how about freewriting?)</li> </ul>	<u>New</u> Audio digital tools Digital quick writes <u>Scaffolded</u> Using online tools Pre-keyboarding Digital citizenship Digital letter writing Digital storytelling
<ul> <li>WHAT WRITING CO</li> <li>Anecdotal observence</li> <li>Completed warmen</li> <li>Completed at lease</li> <li>Tried to solve owne</li> <li>Joined class convence</li> </ul>	NVENTIONS MUST I FOLLOW? ration -up and exit ticket ist one digital quick write project problems ersations	To Po This

- Practiced good keyboarding habits
- Used tech skills in other classes
- Left station as it was (neat and orderly)

## STEP-BY-STEP

#### Class warm-up: Keyboard on class typing tool.

\_\_\_\_\_Sure, you can write with paper and pencil, but maybe you've already decided that a tech tool is easier. That's important because the easier it is to write, the more you will do it and the better writers you become.

\_\_\_\_\_Here are six options for using technology to teach writing (*Figure 134*):

- digital quick writes
- digital letter writing
- collaborative writing
- audio 'writing'
- image annotating
- digital storytelling

\_\_\_\_\_Remember to use good keyboarding habits while writing.

Figure 21--6 digital quick writes



## **Digital Quick Writes**

Quick writes are short projects that can be completed in five-ten minutes. They are a great tiein to class inquiry be it history, literacy, or vocabulary. You write a few sentences on a selected topic and then draw a picture, paying attention to grade-level writing conventions. The focus is on writing, not understanding the digital tool or constructing perfect sentences. These are often used as formative assessments by your teacher to get a sense of where you are in language and writing skills.

\_\_\_\_\_Here are six quick write tools you'll like (*Figures 135a-f*—click image or link to go to website):

- <u>Art.com</u> (Figure 135a)
- <u>Draw.to</u> (Figure 135b)
- Paint (Figure 135d)
- <u>SumoPaint (</u>Figure 135e)
- <u>*TuxPaint*</u> (software—Figure 135c)
- <u>Zooburst (</u>iPads) Figure 135f



\_Pick one of these tools or use one suggested by your teacher. Write on a topic you feel passionate about or one suggested by your teacher that supports class inquiry. Use only skills you already know. If you aren't sure how to use the digital tool, think back to how similar tools have worked, for other projects you've done this year.

\_When you complete your quick write, show it to a neighbor. Does it accomplish the goal? Does it reinforce the topic being discussed? Does picture communicate the same message as the words? Are writing conventions accurate? If your neighbor has suggestions, edit using backspace-delete or another available tool.



## **Digital Letter Writing**

- \_\_\_\_\_By the end of kindergarten, you should quickly be able to create letters like *Figures 136a-c* in the class drawing tool or a pre-word processing program.
  - \_\_\_\_\_Write a letter to anyone you choose using the class drawing tool or one of the tools mentioned under digital quick writes.



*Figure 23a-c—Digital letter writing* 

#### **Collaborative Writing**

Collaborative writing expects you to work with classmates on a project that is then published for all. These are popular and easily accomplished with nominal direction. \_\_\_\_\_Three options are:



- **Padlet.com** (*Figure 137a*)—share thoughts by writing on a virtual wall set up by your teacher. It may be embedded into the class website or blog, or your teacher may post it on the class screen. If you choose this option, find out where the Padlet wall is located.
- **Twitter.com** (*Figure 137b*)—at the end of each day (or week), collaborate with classmates to use the class Twitter account to tell parents what you accomplished—in 140 characters. Work as a group to delete wasted words, correct grammar and spelling, and communicate a quick summary for parents.
- **Slideshow** (*Figure 137c*)—using the class slideshow tool, create a summary of class activities over a period of months. Post a headline on the slide and then add a picture, a photo, and text.

Figure 24a-c—Collaborative writing



## Audio

\_\_\_\_\_Sometimes, writing with pen and paper is so difficult, you no longer want to write. At those times, use a web-based audio tool to discuss a book you're reading, the science project, and another topic.

\_\_\_\_\_Here are some great options (click image or link to go to website):

- <u>DropVox</u> (Figure 138a)
- <u>Sock Puppet</u> (Figure 138c)
- <u>Sonic Pics (</u>Figure 138b)
- <u>QuickVoice Recorder (Figure 138d)</u>
- <u>Talking Tom Cat (Figure 138e)</u>







*Figure 25a-e—Audio quick writes* 



\_Your teacher will preview these for you. You probably have a class account.

#### **Image Annotating**

\_\_\_\_\_Select an image that reinforces class inquiry. Add text to enhance its message. Depending upon the tool, you can also add stickers, shapes, audio, and even video.

*Figure 139c* shows an image with a thought bubble. This is great for stories being read in class or historic figures. *Figure 139d* is a picture of a topic being studied in class. Using Nimbus, a website extension, you take a screenshot and add text identifying parts of the jungle.

\_\_\_\_\_Other popular tools include (click image or link to go to website):

- <u>ChatterPix</u> add moving mouth that speaks (Figure 139a)
- <u>SonicPics</u> add audio to pictures (Figure 139b)
- <u>Fotobabble</u> add talking bubbles (Figure 139c)
- <u>Nimbus</u> browser add-on (Figure 139d)



Figure 26a-d—Image annotation examples

## **Digital Storytelling**

Digital storytelling is similar to quick writes, but you include story characteristics—plot, character, setting, and more. It's referenced often in this curriculum. Popular options include (click image or link to go to website):

- <u>2Create a Story</u> Figure 140a
- <u>Storybird</u> Figure 140b
- <u>StoryKit</u> (iPads) Figure 140c

*Figure 27a-c—Digital storytelling examples* 



Class exit ticket:Spend only five minutes on a quick write and either save, share or print.Extension:Do a different digital quick write. Spend no more than five minutes.

## MORE FROM STRUCTURED LEARNING

*If you're looking for other student workbooks that accompany the K-8 technology curriculum, try these:* 



Ask your teacher how you can use this ebook on:

IPads... PCs... iMacs... Laptops... Macbooks... Netbooks... Chromebooks... Smartphones... At home

